



# Family and Consumer Sciences Apparel and Interior Essentials



ORGANIZING THEME/TOPIC	FOCUS STANDARDS & SKILLS
<p><b>Unit 1: Introduction to Interiors and Fashion</b></p> <ul style="list-style-type: none"> <li>• Styles</li> <li>• Trends</li> </ul> <p>Time Frame: 1 week</p>	<p>Essential Skills</p> <ul style="list-style-type: none"> <li>• Demonstrate knowledge of various styles</li> <li>• Research past and present trends</li> </ul> <p>Career and college readiness</p> <ul style="list-style-type: none"> <li>• Develop career portfolio</li> </ul>
<p><b>Unit 2 &amp; 3: Principles and Elements of Design</b></p> <ul style="list-style-type: none"> <li>• Elements of Design</li> <li>• Principles of Design</li> </ul> <p>Time Frame: 5 weeks</p>	<p>KS 30110.1.2.5-6 Evaluate the use of elements and principles of design in interior, textile and apparel applications.</p> <ul style="list-style-type: none"> <li>• Research and define design elements and principles</li> <li>• Create visual representations using elements and principles of design</li> <li>• Apply knowledge of color schemes to fashion and interior design</li> </ul> <p>Career and college readiness</p> <ul style="list-style-type: none"> <li>• Interpret technical information.</li> </ul>
<p><b>Unit 4 &amp; 5: Textiles</b></p> <ul style="list-style-type: none"> <li>• Natural and manmade fibers</li> <li>• Fabric construction and care</li> <li>• Textile Project</li> </ul> <p>Time Frame: 6 weeks</p>	<p>KS 30110.1.2.1 Explain the ways in which fiber, fabric, texture, pattern and finish can affect visual appearance.</p> <ul style="list-style-type: none"> <li>• Examine characteristics of natural and manmade fibers</li> <li>• Create a visual representation illustrating knowledge of textiles</li> <li>• Demonstrate textile construction skills</li> </ul> <p>Career and college readiness</p> <ul style="list-style-type: none"> <li>• Apply measuring, estimating, purchasing and pricing skills</li> <li>• Demonstrate teamwork, leadership, and communication skills</li> <li>• Utilize technology to enhance career readiness</li> </ul>

<p><b>Unit 6 &amp; 7:</b>Explore Design in Apparel and Interiors</p> <ul style="list-style-type: none"> <li>• Floor and space planning</li> <li>• Garment design and illustration</li> <li>• Presentation of Design</li> </ul> <p>Time Frame: 5 weeks</p>	<p>30110.1.2.3 Generate design that takes into consideration environmental, technical and economic trends and issue .</p> <ul style="list-style-type: none"> <li>• Apply measuring and math skills to create a floor plan (KS 1.2.8)</li> <li>• Create a fashion sketch using a croquis (KS1.2.11).</li> </ul> <p>College and career readiness</p> <ul style="list-style-type: none"> <li>• Use design technology to create floor plan</li> <li>• Utilize time management skills to complete design project</li> <li>• Utilize a variety of presentation skills</li> </ul>
<p><b>Unit 8:</b>Careers in Fashion and Interiors</p> <ul style="list-style-type: none"> <li>• Career options</li> <li>• Education and training</li> </ul> <p>Time Frame: 1 week</p>	<p>KS 30110.1.1 Examine career paths for fashion and interiors.</p> <ul style="list-style-type: none"> <li>• Investigate education and training.</li> </ul> <p>College and career readiness</p> <ul style="list-style-type: none"> <li>• Analyze opportunities for employment and entrepreneurial endeavors.</li> <li>• Expand and refine portfolio.</li> </ul>